

Syllabus [2025Year 1 Term]

Course Information

| | | | |
|---------------------|---|--|-----------------|
| Course Title | Advanced Mobile Lab 1 | Credits | 1 |
| Course Code | 521210-1 | Required/Elective (For Undergraduate Courses) | Mandatory Major |
| Department or Major | Department of Mobile Systems Engineering | Language | English |
| Methods of Teaching | | Lecture Room | 목1,2,3,4(국제210) |
| Time Allotment | Lecture(0) Experiments(2) Trainging & Practice(0) Performance(0) Designing & Planning(0) | Cyber Lectures | |
| Course Type | offline | | |

Lecturer

| | | | | | | |
|----------|----------------------|-----------------------------|------|---------------------|---------------------------|------|
| Lecturer | Name | Yoo, Seehwan | Rank | Associate Professor | Final Academic Degree | 이학박사 |
| | Department & college | Open Source Software Center | | Office | International Hall 615 | |
| | Office Phone Number | 031-8005-3240 | | e-mail | seehwan.yoo@dankook.ac.kr | |
| | Field of Interest | | | | | |

Course Summary

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|--|---|
| Course Description | <p>Students can do project Lab. work for assisting mobile processor.</p> <p>Lab. work for getting friendly with Linux, git Course will provide presentation opportunity for their work.</p> <p>IMPORTANT NOTICE! This course is tightly coupled with mobile processor. Please take both courses; or drop them both.</p> <p>Specific schedule is subject to change.</p> <p>Evaluation is based upon your design & implementation. There are several implementation options, based upon the difficulty levels.</p> <p>Most class will be lab work for mobile processor, and taking questions.</p> |
| Description Related Courses | <p>C programming experience is preferred. The course work will be a fundamental ground work for next-semester classes, OS, mobile programming.</p> |
| Course Goals | To raise programming skills to develop a small software that requires some data structure and algorithm implementation. |
| Projected Results | Students would make educational small applications using existing open-source software. Students can become a committer for their own code, and give feedback to serve as a reviewer. |
| Percentage of the original language classes(%) | |

Syllabus

| Times | Lecture Topic | Lecture Goals | Lecture Methods | Assignments |
|-------|--------------------------------|---|-----------------|------------------------------|
| 1 | course introduction | Introduce Linux files work with files, directory file ops copy, delete, directory, user | | write your name with vi |
| 2 | Using vi editor | Writing Hello world in C with vi Use man page | | Calculator with your own ISA |
| 3 | Using files in C program | file open, read, write string handling with strtok | | |
| 4 | Compile with GCC | compile and linking from command line | | Single-cycle MIPS |
| 5 | File loading and byte encoding | binary file loading and byte encoding | | |
| 6 | Use structure | work with structures structure and pointer | | |
| 7 | Midterm exam | | | Pipeline |

| Times | Lecture Topic | Lecture Goals | Lecture Methods | Assignments |
|-------|----------------------|-----------------------------------|-------------------------------|--------------|
| 8 | Latch implementation | structure & array use | | |
| 9 | Binary operation | bitwise and, or, xor | | |
| 10 | debugging | debug print and GDB stack tracing | | |
| 11 | project discussion | discussion on project | Open discussion & peer review | Simulator |
| 12 | cache simulation | cache structure | | |
| 13 | cache simulation | cache lookup | | |
| 14 | project discussion | write with cache | Open discussion & peer review | |
| 15 | project discussion | discussion on project | Open discussion & peer review | Final report |

Methods of Grading

| sequence | Description | Percentage | Details |
|----------|-----------------------------|------------|------------------------|
| 1 | Mid-term Exam | 25% | written exam (hw3) |
| 2 | Final-exam | 25% | (hw4) |
| 3 | Pop Quizzes | 0% | |
| 4 | Assignments | 30% | 4 projects (hw1+hw2) |
| 5 | Reports | 0% | |
| 6 | Presentations & Discussions | 0% | |
| 7 | Attendance | 20% | |
| 8 | | 0% | |
| 9 | Others | 0% | in-class participation |
| All | | 100% | |

Core of Value

| 핵심가치 | 전공역량 | 역량정의 | 역량구분 | 값(%) |
|-------------------|---------------------------------------|---------------------------------|------|------|
| 혁신 (Discovery) | 창의적문제해결 (Creative problem-solving) | 주어진 상황과 문제를 창의적으로 해결할 수 있는 능력 | 부역량 | 0% |
| 혁신 (Discovery) | 도전 (Challenging) | 전공 지식을 새로운 분야와 융합하고 아우를 수 있는 능력 | | 0% |
| 혁신 (Discovery) | 지식융합 (Knowledge convergence) | 새로운 분야를 개척하거나 도전적으로 임할 수 있는 능력 | | 0% |

| 핵심가치 | 전공역량 | 역량정의 | 역량구분 | 값(%) |
|----------------------------|---------------------------------|--|------|------|
| 헌신 (Dedication) | 세계시민 (Universal value) | 세계 공동체 구성원으로 전공자로서 국제적 이슈에 대응할 수 있는 능력 | 주역량 | 0% |
| 헌신 (Dedication) | 상호협력 (Cooperation) | 공동의 목적 달성을 위해 타인과 상호협력을 할 수 있는 능력 | 부역량 | 0% |
| 헌신 (Dedication) | 공동체 (Sense of community) | 공동체의 구성원으로서 필요한 태도와 윤리의식을 가질 수 있는 능력 | | 0% |
| 능동 (self-Determination) | 자기주도 (Self-Managing) | 주어진 상황과 문제를 주도적이고 능동적으로 해결할 수 있는 능력 | | 0% |
| 능동 (self-Determination) | 지식활용 (Knowledge application) | 주어진 상황과 문제에 대해 논리적으로 파악하고 분석할 수 있는 능력 | | 0% |
| 능동 (self-Determination) | 논리적사고 (Logical thinking) | 전공관련 지식을 필요에 따라 다양하게 적용하고 활용할 수 있는 능력 | | 0% |
| 능동 (self-Determination) | 의사소통 (Articulation) | 대화를 통해 다양한 의견을 조율하고 합의를 이끌어 낼 수 있는 능력 | | 0% |

Textbook(s) & References

| Description | Title | Author | Publisher |
|-------------------|----------------------------------|----------------------|-----------|
| Required Textbook | Computer organization and design | Hennessey, Patterson | MK |

Memo

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